## Energy Codesumption, Leveraging Test Execution for Source Code Energy Consumption Analysis

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Belgium

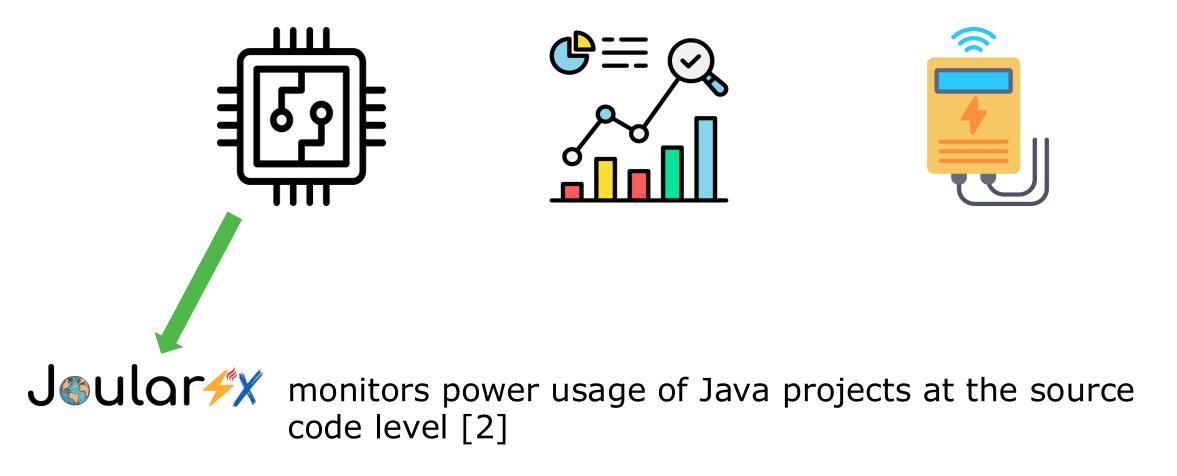
#### Introduction

Developers can recognize software energy consumption challenges [1] **BUT** lack of knowledge on how to reduce this consumption



**RQ**: How does the source code of a Java project impact its energy consumption ?

#### **Energy consumption assessment**



### **Evaluation Setup**



#### **Energy consumption measurement**

#### Best practices [4]:

Zen mode & freeze

Warm up the system

Repeat

Rest

Keep it cool

**Automate** 

Server specs: Ubuntu 22.04.5, 64 Intel(R) Xeon(R) Gold 6326 (2.90GHz) and 256GB of RAM

5 minutes preliminary test before the measurement

30 executions of the projects' test suite

1 minute cooling down between each test suite execution

Stable room temperature during the experiment

Bash script automating:

- repositories cloning,
- JoularJX agent preparation,
- execution of all the steps before,
- data storage in a MongoDB

#### **Selected projects**

	Spring Boot	Spoon
Version	V3.1.4	V10.4.2
Commit SHA	3ed1f1a064a10e53adc2 ad8c0b46a4b2c148ee21	066f4cf207359e06d309 11a553dedd054aef595c
JDK Version	19	17
Total / Failed / Ignored tests	4217 / 0 / 12	4276 / 0 / 12
Lines of Code (LOC)	23,358	28,739
Class Coverage	76% (795 / 1037)	<b>97%</b> (922 / 943)
Method Coverage	70% (4662 / 6630)	<b>88%</b> (6691 / 7546)
Line Coverage	68% (16031 / 23,358)	<b>87%</b> (25,045 / 28,739)
Branch Coverage	65% (5902 / 9062)	<b>77%</b> (10,822 / 14,020)

#### JoularJX data structure

Collected JoularJX data:

Stacktraces + energy consumption = Call Traces (CTs)

```
spoon.[...].jdt.JDTBasedSpoonCompilerTest.testOrderCompilationUnits 35 spoon.[...].jdt.JDTBasedSpoonCompiler.buildUnits 418 spoon.[...].jdt.JDTBatchCompiler.getUnits 282 spoon.[...].jdt.TreeBuilderCompiler.buildUnits 82
```



#### Data pre-processing

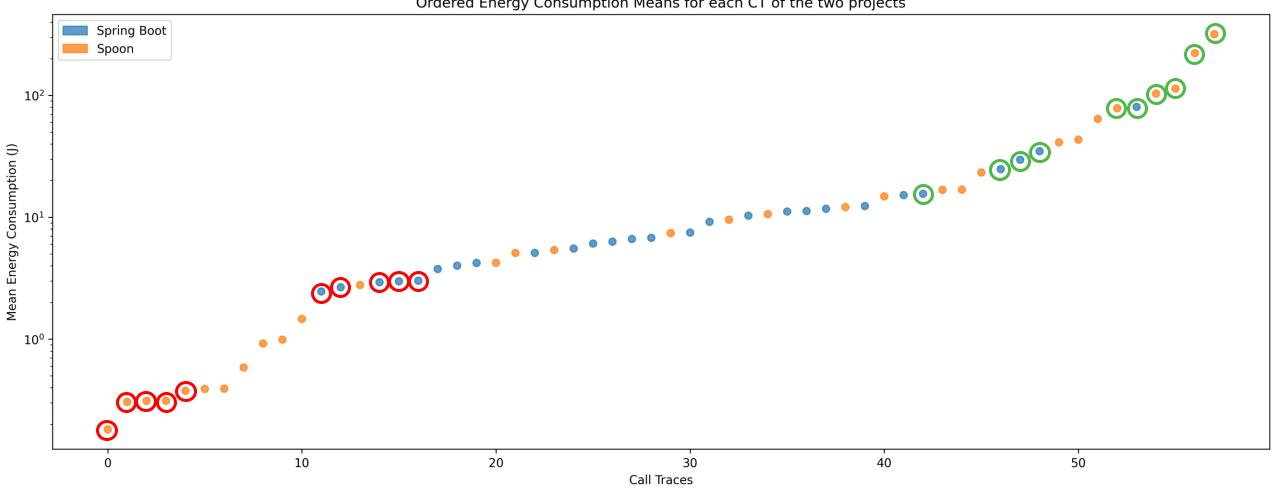
Steps	# remaining CTs		
	Spring Boot	Spoon	
Retain only CTs for instance with at least 25 energy data	50	43	
Filter outliers with standard deviation	48	40	
Shapiro-Wilk test for normality evaluation	27	31	

#### Data analysis

Manual analysis of the 5 most and least energy-intensive CTs Categorization of each frame's method within the CTs CT1 example :

```
@Test ♣ Phillip Webb
void propertyResolverIsOptimizedForConfigurationProperties() {
                                                                         Builder
   StandardEnvironment environment = createEnvironment();
   ConfigurablePropertyResolver expected ConfigurationPropertySources
       .createPropertyResolver(new Mutabl PropertySources());
@Override 3 usages . Phillip Webb
protected StandardEnvironment createEnvironment() {
    return new ApplicationEnvironment();
                                                       Constructor
 */
class ApplicationEnvironment extends StandardEnvironment
                                                                              Constructor
```





7 out of 10 most energyintensive CTs involved constructor

**BUT** 5 out of 10 least energyintensive CT's involved constructor



Inspection of the program state and constructor-created attributes

СТ	Mean	$\sigma$	# frames	Method roles		
Highes	Highest spring-boot CT					
CT1	80.47	2.65	3	<b>→</b> 2 con., 1 fac.		
CT2	29.64	5.93	7	1 con., 3 fac., 1 fin., 1 get.		
CT3	15.58	8.63	8	1 con., 1 del., 2 get., 2 lis.		
CT4	34.85	6.97	4	1 con., 1 del., 1 fac., 2 get.		
CT5	24.82	3.08	10	1 con., 5 del., 3 fac., 1 get.		
Lowest	Lowest spring-boot CT					
CT6	2.93	0.72	6	1 con., 4 del., 1 fin.		
CT7	3.02	0.93	6	1 con., 4 del., 3 fac.		
CT8	2.67	1.11	7	1 con., 1 del., 5 fac.		
CT9	2.46	0.73	11	1 con., 4 del., 2 fac., 2 get., 1		
				lif., 1 other		
CT10	2.98	0.26	3	1 con., 1 del., 1 fac.		
Highes	Highest spoon CT					
CT11	103.54	14.33	2	1 con., 1 ser.		
CT12	113.77	14.93	65	2 fac., 50+ vis.		
CT13	318.07	70.24	4	2 bui., 1 fin., 1 lif.		
CT14	78.42	21.31	3	1 con., 2 fac.,		
CT15	222.32	44.21	2	1 lis., 1 uti.		
Lowest	Lowest spoon CT					
CT16	0.31	0.12	4	3 for., 1 other		
CT17	0.38	0.17	5	1 bui., 1 fac., 1 fin., 1 get., 1 set.		
CT18	0.31	0.16	3	3 bui.		
CT19	0.31	0.16	5	3 fin., 1 vis., 1 other		
CT20	0.18	0.08	12	1 del., 2 fac., 5 fin., 1 get., 3 vis.		

#### **Example of Highest CT with CT11**

```
public class LZMACompressorOutputStream extends CompressorOutputStream
14
       { 2 usages
          private final LZMAOutputStream out;
15
      public class LZMAOutputStream extends FinishableOutputStream {
14
           private OutputStream out;
15
           private final ArrayCache arrayCache;
16
          private LZEncoder lz;
           private final RangeEncoderToStree
18
          private LZMAEncoder lzma;
          private final int props;
          private final boolean useEndMarker;
21
           private final long expectedUncompressedSize;
           private long currentUncompressedSize;
23
24
          private boolean finished;
           private IOException exception;
           private final byte[] tempBuf;
26
```

```
public abstract class LZMAEncoder extends LZMACoder { nousages 2
    public static final int MODE_FAST = 1;
   public static final int MODE_NORMAL = 2;
   private static final int LZMA2_UNCOMPRESSED_LIMIT = 2096879;
   private static final int LZMA2_COMPRESSED_LIMIT = 65510;
   private static final int DIST_PRICE_UPDATE_INTERVAL = 128;
   private static final int ALIGN_PRICE_UPDATE_INTERVAL = 16;
   private final RangeEncoder rc;
   final LZEncoder lz;
   final LiteralEncoder literalEncoder:
   final LengthEncoder matchLenEncoder;
   final LengthEncoder repLenEncoder;
   final int niceLen;
   private int distPriceCount = 0;
   private int alignPriceCount = 0;
   private final int distSlotPricesSize;
   private final int[][] distSlotPrices;
   private final int[][] fullDistPrices = new int[4][128];
   private final int[] alignPrices = new int[16];
   int back = 0;
   int readAhead = -1;
   private int uncompressedSize = 0;
```

#### **Example of Highest CT with CT11**

```
P out = {LZMACompressorOutputStream@3688}

    Out = {LZMAOutputStream@3692}

     > f out = {FileOutputStream@3693}
     > frayCache = {ArrayCache@3694}
     > (f) Iz = {BT4@3695}
     > frc = {RangeEncoderToStream@3696}

    Izma = {LZMAEncoderNormal@3697}

        > 6 opts = {Optimum[4096]@3706} ... View
          f optCur = 0
          \bigcirc optEnd = 0
          f matches = null
       >  repLens = {int[4]@3707} [0, 0, 0, 0] ... View
       > fractState = {State@3708}
        > frc = {RangeEncoderToStream@3696}
        > (f) Iz = {BT4@3695}
        > 1 literalEncoder = {LZMAEncoder$LiteralEncoder@3709}
        > matchLenEncoder = {LZMAEncoder$LengthEncoder@3710}
        > TepLenEncoder = {LZMAEncoder$LengthEncoder@3711}
          niceLen = 64
          f distPriceCount = 0
          f alignPriceCount = 0
          f distSlotPricesSize = 46
```

#### Example of Highest CT with CT11

```
public class LZMAcompressoruutputStream extends CompressorOutputStream
14
       { 2 usages
                                                 Constructor
         private final LZMAOutputStream out;
15
                                                 attributes
                                                     attr.)
      public class LZMAOutputStream extends FinishableOutputStream {
          private OutputStream out;
          private final ArrayCache arrayCache;
          private LZEncoder lz;
          private final RangeEncoderToStree
          private LZMAEncoder lzma;
          private final int props;
          private final boolean useEndMarker;
          private final long expectedUncompressedSize;
                                                      Total number
          private long currentUncompressedSize;
23
          private boolean finished;
                                                      of attributes
          rivate IOException exception;
25
                                                       (# tot. attr.)
          private final byte[] tempBuf;
```

```
public abstract class LZMAEncoder extends LZMACoder { no usages 2
   public static final int MODE_FAST = 1;
   public static final int MODE_NORMAL = 2;
   frivate static final int LZMA2_UNCOMPRESSED_LIMIT = 20 6879:
    private static final int LZMA2_COMPRESSED_LIMIT = 65510;
   private static final int DIST_PRICE_UPDATE_INTERVAL = 128
   private static final int ALIGN_PRICE_UPDATE_INTERVAL = 16;
   private final RangeEncoder rc;
   final LZEncoder lz;
    final LiteralEncoder literalEncoder;
   final LengthEncoder matchLenEncoder;
   final LengthEncoder repLenEncoder;
   final int niceLen;
   private int distPriceCount = 0;
   private int alignPriceCount = 0;
   private final int distSlotPricesSize;
   private final int[][] distSlotPrices;
   private final int[][] fullDistPrices = new int[4][128];
   private final int[] alignPrices = new int[16];
    int back = 0:
   int readAhead = -1;
   private int uncompressedSize = 0;
```

6 out of 7 most energy-consuming constructors produced between 153 and 500 attributes

Least energy-intensive ones generated only 0 to 41 attributes

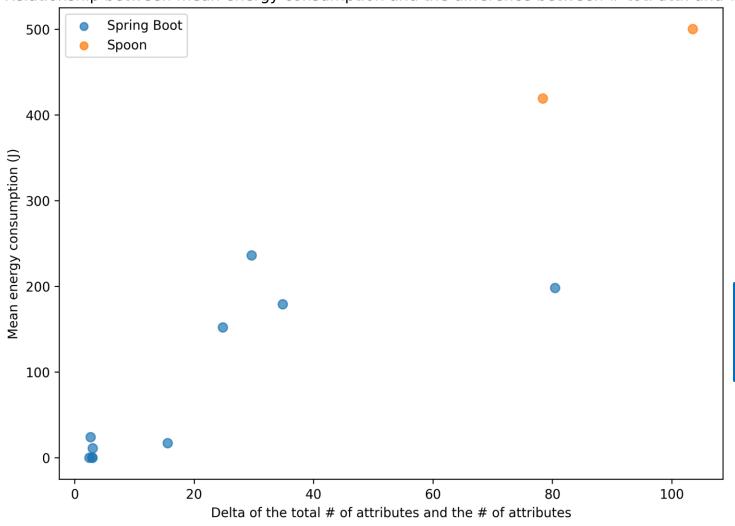
**Spearman's test** ( $\rho = 0.439$ , p-value = 0.052): moderate correlation not statistically significant

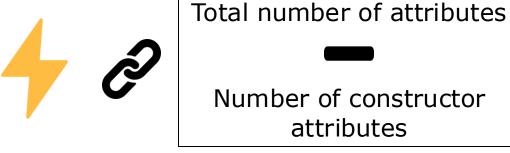
**Kendall's test** ( $\tau = 0.4308$ , p-value = 0.0138): moderate correlation statistically significant

Suggestion of hidden complexity in constructors' attributes among the highest CTs

CT	Mean	$\sigma$	# frames	Method roles	# attr.	# tot. attr.		
Highe	Highest spring-boot CT							
CT1	80.47	2.65	3	2 con., 1 fac.	5	203		
CT2	29.64	5.93	7	1 con., 3 fac., 1 fin., 1 get.	14	250		
CT3	15.58	8.63	8	1 con., 1 del., 2 get., 2 lis.	9	26		
CT4	34.85	6.97	4	1 con., 1 del., 1 fac., 2 get.	2	<b>181</b>		
CT5	24.82	3.08	10	1 con., 5 del., 3 fac., 1 get.	1	153		
Lowes	Lowest spring-boot CT							
CT6	2.93	0.72	6	1 con., 4 del., 1 fin.	0	<b>•</b> 0		
CT7	3.02	0.93	6	1 con., 4 del., 3 fac.	30	41		
CT8	2.67	1.11	7	1 con., 1 del., 5 fac.	1	25		
CT9	2.46	0.73	11	1 con., 4 del., 2 fac., 2 get., 1 lif., 1 other	0	0		
CT10	2.98	0.26	3	1 con., 1 del., 1 fac.	0	0		
Highe	Highest spoon CT							
CT11	103.54	14.33	2	1 con., 1 ser.	1	500+		
CT12	113.77	14.93	65	2 fac., 50+ vis.	0	0		
CT13	318.07	70.24	4	2 bui., 1 fin., 1 lif.	0	0		
CT14	78.42	21.31	3	1 con., 2 fac.,	27	446		
CT15	222.32	44.21	2	1 lis., 1 uti.	0	0		
Lowes	Lowest spoon CT							
CT16	0.31	0.12	4	3 for., 1 other	0	• 0		
CT17	0.38	0.17	5	1 bui., 1 fac., 1 fin., 1 get., 1 set.	0	• 0		
CT18	0.31	0.16	3	3 bui.	0	• 0		
CT19	0.31	0.16	5	3 fin., 1 vis., 1 other	0	• 0		
CT20	0.18	0.08	12	1 del., 2 fac., 5 fin., 1 get., 3 vis.	0	• 0		

Relationship between mean energy consumption and the difference between # tot. attr. and # attr.





Energy costs may be caused by the quantity and complexity of generated attributes inside constructors

#### **Future Work**

- Objective and systematic method categorization
- Automatic identification and counting of attributes
- Expansion of the analysis to other projects
- Integration of static analysis
- Analysis of multiple commits



# Software Normalization Assessment and Improvement Lab

https://snail.info.unamur.be/



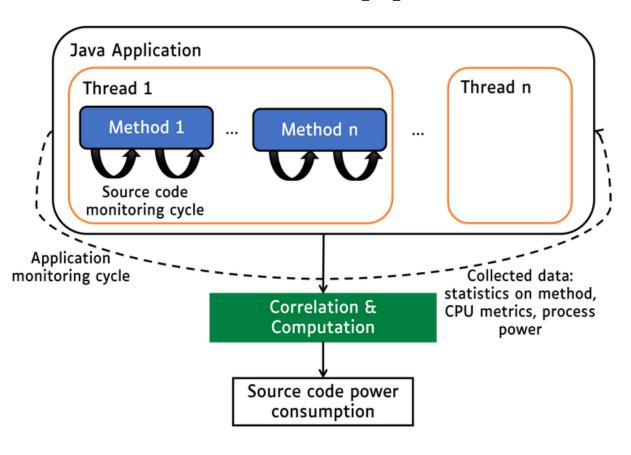


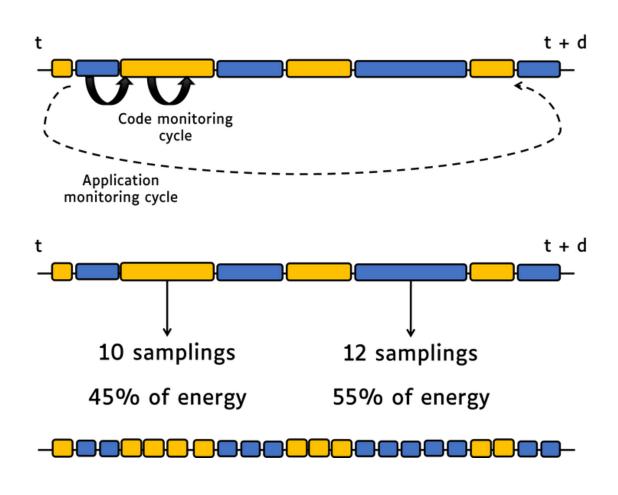
#### References

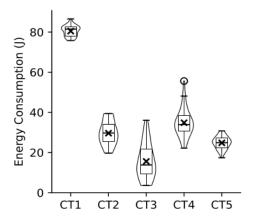
- [1] Zakaria Ournani, Romain Rouvoy, Pierre Rust, and Joël Penhoat. 2020. On Reducing the Energy Consumption of Software: From Hurdles to Requirements. In ESEM 2020 ACM/IEEE International Symposium on Empirical Software Engineering and Measurement (ESEM '20). Association for Computing Machinery, New York, NY, USA, 1–12. doi:10.1145/3382494.3410678
- [2] Adel Noureddine. 2022. PowerJoular and JoularJX: Multi-Platform Software Power Monitoring Tools. In 18th International Conference on Intelligent Environments. IEEE, Biarritz, France, 1–4. doi:10.1109/IE54923.2022.9826760
- [3] Adel Noureddine. (2025). How JoularJX Works—JoularJX Documentation. <a href="https://joular.github.io/joularjx/ref/how\_it\_works.html">https://joular.github.io/joularjx/ref/how\_it\_works.html</a>
- [4] Luís Cruz. 2021. Green Software Engineering Done Right: a Scientific Guide to Set Up Energy Efficiency Experiments. <a href="http://luiscruz.github.io/2021/10/10/scientific-guide.html">http://luiscruz.github.io/2021/10/10/scientific-guide.html</a>. doi:10.6084/m9.figshare.22067846.v1 Blog post.

#### **Energy consumption assessment**

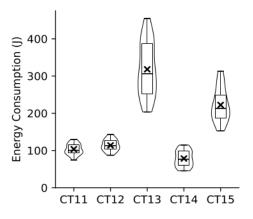
How JoularJX works [3]



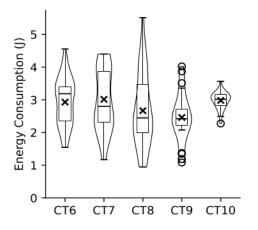




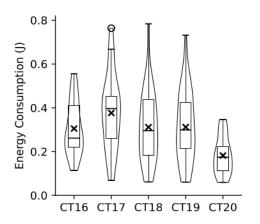
(a) Distribution of the five highest CT for Spring Boot



(c) Distribution of the five highest CT for Spoon



(b) Distribution of the five lowest CT for Spring Boot



(d) Distribution of the five lowest CT for Spoon